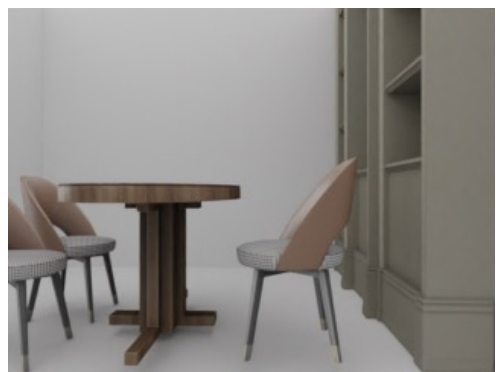


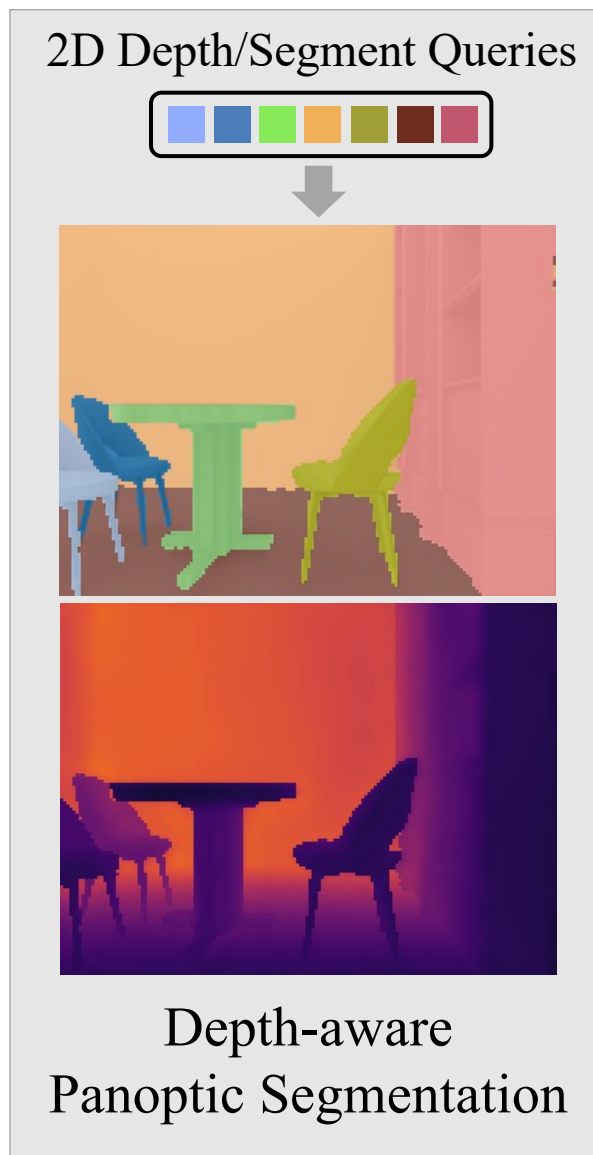
Uni-3D (Ours)



Single RGB Image

(b)

Input



2D

3D

